

Kenneth Khau

630-770-1544 | kennethkhau212@gmail.com | <https://kenkhau.weebly.com/>

Education

Columbia College Chicago | *Bachelors of Arts in Game Design*

May 2019 | Chicago IL

GPA 3.75 Dean's List

College of DuPage | *Associate of Applied Science: Game Design*

MAY 2016 | Glen Ellyn IL

Skills

Software: Unity 2D & 3D, Unreal Engine 4, Maya, C# & C++ Scripting, Photoshop, Adobe Illustrator, Adobe After Effects, Blender, Krita

Professional: Game Design, Programming, QA Testing, 3D Modeling, Game Art

Relevant Experience

Twin Ray J | *Programmer*

Feb 2020 - Present | Remote

- Programmed various mobile titles

Damarjin Interactive | *Game Designer & Programmer*

June 2019 - Aug 2019 | Chicago IL

- Programmed player interaction with the game world
- Collaborated as a designer and programmer to make a diner dash like game

Indie Team Game Studio, Columbia College Chicago | *Lead programmer, lead designer*
Break Baller

Jan 2019 - April 2019 | Chicago, IL

- Collaborated as project lead with sound designers and music alumni
- Programmed an action arcade pinball game

Indie Team Game Studio, Columbia College Chicago | *Lead programmer, lead designer, secondary artist*

Tosser

September 2018 - December 2018 | Chicago, IL

- Collaborated with a team of three as project lead
- Programmed a 2D resource management platformer inside a tank

Alpha Lab, Columbia College Chicago | *Game Designer*

September 2017 - October 2018

- Official game development club of Columbia College Chicago
- Game designer of various game jams

Additional Experience

Nalco Water | *WareHouse Worker*

May 2016 - June 2016 | Chicago IL

- Organized and itemized inventory
- Assisted shipping and receiving in assembling Media kits